# Ecclesfield Primary School Long Term Plan 2025 Year Group: Y2 LEARNING MINDSETS: RESPECT, RESPONSIBILITY, RESILIENCE

Num Count and of place Partit numbe Numbe Esti nu Compa 100, and n in 2s  Bond famili to 20, Add l Add	mbers to ten, it in 10s, Tens ones, Recognise ie value grid, tion and write ers within 100, er lines to 100, timate using imber lines, are numbers to Order objects numbers, Count in 3s  ddition and Subtraction  ds to 10, Fact lies and bonds , Bonds to 100, by making 10,	Addition and Subtraction  10 more 10 less, Add and subtract 10s, Add and subtract two 2-digit numbers not crossing ten and crossing ten, Mixed addition and subtraction, Compare calculations, Missing number problems.  Shape  Recognise and make 2D and 3D shapes Count sides and vertices on 2D shapes Draw 2D shapes	Measurement- Money  Count pence Count pounds Count notes and coins Make amounts Compare amounts Find the total/differenc e Find change Two-step problems  Multiplication and Division Recognise and make equal	Length and Height  Measure compare and order lengths  Four operations with lengths  Mass, Capacity and  Temperature  Measure and compare mass and volume  Ml / l  Four operations with mass/volume  Reading temperature / reading scales	Fractions  Parts and wholes  Making equal parts  Finding half  Recognise and find quarters and thirds  Unit and non-unit fractions  Equivalence of two quarters and a half  Find three quarters  Count in fractions  Time  O'clock / half past Quarter past/to  Tell the time to 5mins  Write time  Hours/days  Durations	Statistics Tally charts Pictograms Block diagrams  Position and Direction Describe position, movement and turns Make patterns with shapes
Countand of place Partition number Number Number 100, and no in 2s  Bond familiato 20, Add Badd	t in 10s, Tens ones, Recognise te value grid, tion and write ers within 100, er lines to 100, timate using umber lines, are numbers to Order objects numbers, Count in 3s  ddition and Subtraction  ds to 10, Fact lies and bonds , Bonds to 100,	10 more 10 less, Add and subtract 10s, Add and subtract two 2-digit numbers not crossing ten and crossing ten, Mixed addition and subtraction, Compare calculations, Missing number problems.  Shape  Recognise and make 2D and 3D shapes Count sides and vertices on 2D shapes Draw 2D shapes	Count pence Count pounds Count notes and coins Make amounts Compare amounts Find the total/differenc e Find change Two-step problems  Multiplication and Division Recognise and make equal	lengths Four operations with lengths  Mass, Capacity and Temperature  Measure and compare mass and volume Ml / l Four operations with mass/volume  Reading temperature / reading	Making equal parts Finding half Recognise and find quarters and thirds Unit and non-unit fractions Equivalence of two quarters and a half Find three quarters Count in fractions  Time O'clock / half past Quarter past/to Tell the time to 5mins Write time Hours/days	Pictograms Block diagrams  Position and Direction Describe position, movement and turns Make patterns with
Countand of place Partition number Number Number 100, and no in 2s  Bond familiato 20, Add Nadd	t in 10s, Tens ones, Recognise te value grid, tion and write ers within 100, er lines to 100, timate using umber lines, are numbers to Order objects numbers, Count in 3s  ddition and Subtraction  ds to 10, Fact lies and bonds , Bonds to 100,	and subtract 10s, Add and subtract two 2-digit numbers not crossing ten and crossing ten, Mixed addition and subtraction, Compare calculations, Missing number problems.  Shape Recognise and make 2D and 3D shapes Count sides and vertices on 2D shapes Draw 2D shapes	Count pounds Count notes and coins Make amounts Compare amounts Find the total/differenc e Find change Two-step problems  Multiplication and Division Recognise and make equal	Four operations with lengths  Mass, Capacity and Temperature  Measure and compare mass and volume  Ml / l  Four operations with mass/volume  Reading temperature / reading	Finding half Recognise and find quarters and thirds Unit and non-unit fractions Equivalence of two quarters and a half Find three quarters Count in fractions  Time O'clock / half past Quarter past/to Tell the time to 5mins Write time Hours/days	Block diagrams  Position and Direction  Describe position,  movement and turns  Make patterns with
and or place Partit number Number Estimate Number 100, and note in 2s  Bond familiate 20, Add 1 Add	ones, Recognise te value grid, tion and write ers within 100, er lines to 100, timate using umber lines, are numbers to Order objects numbers, Count in 3s  ddition and Subtraction  ds to 10, Fact lies and bonds , Bonds to 100,	Add and subtract two 2-digit numbers not crossing ten and crossing ten, Mixed addition and subtraction, Compare calculations, Missing number problems.  Shape Recognise and make 2D and 3D shapes Count sides and vertices on 2D shapes Draw 2D shapes	Count notes and coins Make amounts Compare amounts Find the total/differenc e Find change Two-step problems  Multiplication and Division Recognise and make equal	Mass, Capacity and Temperature  Measure and compare mass and volume  Ml / l  Four operations with mass/volume  Reading temperature / reading	Recognise and find quarters and thirds Unit and non-unit fractions Equivalence of two quarters and a half Find three quarters Count in fractions  Time O'clock / half past Quarter past/to Tell the time to 5mins Write time Hours/days	Position and Direction  Describe position,  movement and turns  Make patterns with
place Partit numbe Numbe Esti nu Compa 100, and n in 2s  Ad S  Bond famili to 20, Add l Add	tion and write ers within 100, er lines to 100, timate using umber lines, are numbers to Order objects numbers, Count in 3s  ddition and Subtraction  ds to 10, Fact lies and bonds , Bonds to 100,	two 2-digit numbers not crossing ten and crossing ten, Mixed addition and subtraction, Compare calculations, Missing number problems.  Shape  Recognise and make 2D and 3D shapes Count sides and vertices on 2D shapes Draw 2D shapes	and coins  Make amounts  Compare amounts  Find the total/differenc e  Find change Two-step problems  Multiplication and Division  Recognise and make equal	Temperature  Measure and compare mass and volume  Ml / l  Four operations with mass/volume  Reading temperature / reading	quarters and thirds  Unit and non-unit fractions  Equivalence of two quarters and a half  Find three quarters  Count in fractions  Time  O'clock / half past Quarter past/to  Tell the time to 5mins Write time Hours/days	Describe position, movement and turns Make patterns with
number Number Estinu Compa 100, and n in 2s  Ad S  Bond famili to 20, Add l Add	ers within 100, er lines to 100, timate using umber lines, are numbers to Order objects numbers, Count 5s 10s, Count in 3s  ddition and Subtraction  ds to 10, Fact lies and bonds , Bonds to 100,	not crossing ten and crossing ten, Mixed addition and subtraction, Compare calculations, Missing number problems.  Shape  Recognise and make 2D and 3D shapes Count sides and vertices on 2D shapes Draw 2D shapes	Make amounts Compare amounts Find the total/differenc e Find change Two-step problems  Multiplication and Division Recognise and make equal	Temperature  Measure and compare mass and volume  Ml / l  Four operations with mass/volume  Reading temperature / reading	Unit and non-unit fractions  Equivalence of two quarters and a half Find three quarters Count in fractions  Time O'clock / half past Quarter past/to Tell the time to 5mins Write time Hours/days	Describe position, movement and turns Make patterns with
Number Estimu Comparent 100, and no in 2s  Add Some Bond familiato 20, Add I Add	er lines to 100, timate using amber lines, are numbers to Order objects numbers, Count in 3s  ddition and Subtraction  ds to 10, Fact lies and bonds, Bonds to 100,	crossing ten, Mixed addition and subtraction, Compare calculations, Missing number problems.  Shape Recognise and make 2D and 3D shapes Count sides and vertices on 2D shapes Draw 2D shapes	Compare amounts Find the total/differenc e Find change Two-step problems  Multiplication and Division Recognise and make equal	Measure and compare mass and volume Ml / l Four operations with mass/volume Reading temperature / reading	fractions  Equivalence of two quarters and a half Find three quarters  Count in fractions  Time  O'clock / half past Quarter past/to  Tell the time to 5mins  Write time  Hours/days	Describe position, movement and turns Make patterns with
Estinu Compa 100, and n in 2s  Ad S  Bond famili to 20, Add l Add	timate using amber lines, are numbers to Order objects numbers, Count 5s 10s, Count in 3s  Idition and Subtraction  ds to 10, Fact lies and bonds, Bonds to 100,	addition and subtraction, Compare calculations, Missing number problems.  Shape Recognise and make 2D and 3D shapes Count sides and vertices on 2D shapes Draw 2D shapes	amounts Find the total/differenc e Find change Two-step problems  Multiplication and Division Recognise and make equal	and volume  Ml / l  Four operations with  mass/volume  Reading temperature / reading	Equivalence of two quarters and a half Find three quarters Count in fractions  Time O'clock / half past Quarter past/to Tell the time to 5mins Write time Hours/days	Describe position, movement and turns Make patterns with
nu Compa 100, and n in 2s Ad Si Bond famili to 20, Add l Add	umber lines, are numbers to Order objects numbers, Count 5s 10s, Count in 3s  ddition and Subtraction  ds to 10, Fact lies and bonds , Bonds to 100,	subtraction, Compare calculations, Missing number problems.  Shape Recognise and make 2D and 3D shapes Count sides and vertices on 2D shapes Draw 2D shapes	Find the total/differenc e Find change Two-step problems  Multiplication and Division Recognise and make equal	Ml / l Four operations with mass/volume Reading temperature / reading	quarters and a half Find three quarters Count in fractions  Time O'clock / half past Quarter past/to Tell the time to 5mins Write time Hours/days	movement and turns  Make patterns with
Compa 100, and n in 2s Ad Si Bond famili to 20, Add l Add	are numbers to Order objects numbers, Count 5s 10s, Count in 3s  ddition and Subtraction  ds to 10, Fact lies and bonds , Bonds to 100,	calculations, Missing number problems.  Shape  Recognise and make 2D and 3D shapes  Count sides and vertices on 2D shapes  Draw 2D shapes	total/differenc e Find change Two-step problems  Multiplication and Division Recognise and make equal	Four operations with mass/volume Reading temperature / reading	Find three quarters Count in fractions  Time O'clock / half past Quarter past/to Tell the time to 5mins Write time Hours/days	movement and turns  Make patterns with
IOO, and n in 2s Ad Si Bond famili to 20, Add I Add	Order objects numbers, Count 5s 10s, Count in 3s  ddition and Subtraction  ds to 10, Fact lies and bonds , Bonds to 100,	Missing number problems.  Shape  Recognise and make 2D and 3D shapes  Count sides and vertices on 2D shapes  Draw 2D shapes	e Find change Two-step problems  Multiplication and Division Recognise and make equal	mass/volume Reading temperature / reading	Count in fractions  Time  O'clock / half past  Quarter past/to  Tell the time to 5mins  Write time  Hours/days	'
and n in 2s  Ad Si  Bond famili to 20, Add l Add	tumbers, Count 5s 10s, Count in 3s  ddition and Subtraction  ds to 10, Fact lies and bonds , Bonds to 100,	problems.  Shape  Recognise and make  2D and 3D shapes  Count sides and  vertices on 2D  shapes  Draw 2D shapes	Find change Two-step problems  Multiplication and Division Recognise and make equal	Reading temperature / reading	<b>Time</b> O'clock / half past  Quarter past/to  Tell the time to 5mins  Write time  Hours/days	'
in 2s  Ad S  Bond famili to 20, Add l Add	5s 10s, Count in 3s  ddition and Subtraction  ds to 10, Fact lies and bonds , Bonds to 100,	Shape  Recognise and make  2D and 3D shapes  Count sides and  vertices on 2D  shapes  Draw 2D shapes	Two-step problems  Multiplication and Division Recognise and make equal	, ,	O'clock / half past Quarter past/to Tell the time to 5mins Write time Hours/days	
Ad Si Bond famili to 20, Add I Add	in 3s  ddition and Subtraction  ds to 10, Fact lies and bonds , Bonds to 100,	Recognise and make 2D and 3D shapes Count sides and vertices on 2D shapes Draw 2D shapes	problems  Multiplication and Division  Recognise and make equal	scales	O'clock / half past Quarter past/to Tell the time to 5mins Write time Hours/days	
Sond famili to 20, Add l Add	ddition and Subtraction  ds to 10, Fact lies and bonds , Bonds to 100,	Recognise and make 2D and 3D shapes Count sides and vertices on 2D shapes Draw 2D shapes	Multiplication and Division Recognise and make equal		Quarter past/to Tell the time to 5mins Write time Hours/days	
Bond famili to 20, Add I Add	ds to 10, Fact lies and bonds , Bonds to 100,	2D and 3D shapes Count sides and vertices on 2D shapes Draw 2D shapes	and Division Recognise and make equal		Quarter past/to Tell the time to 5mins Write time Hours/days	
Bond famili to 20, Add I Add	ds to 10, Fact lies and bonds , Bonds to 100,	Count sides and vertices on 2D shapes Draw 2D shapes	and Division Recognise and make equal		Tell the time to 5mins Write time Hours/days	
famili to 20, Add I Add	lies and bonds , Bonds to 100,	vertices on 2D shapes Draw 2D shapes	Recognise and make equal		Write time Hours/days	
famili to 20, Add I Add	lies and bonds , Bonds to 100,	shapes Draw 2D shapes	make equal		Hours/days	
to 20, Add I Add	, Bonds to 100,	Draw 2D shapes	•			
Add I Add	•	'				t and the second
Add		Lines of symmetry	groups		Darattorts	
numb	three I-digit	Sort and make	Add equal			
	bers, Add and	patterns with 2D	groups			
subtra	act to next ten	shapes	Use the x sign			
and	d across ten.	Count faces and	Multiplication			
		edges on 3D shapes	number			
		Sort and make	sentences			
		patterns with 3D	Use arrays			
		shapes	Doubling			
		,	Make equal			
			groups			
			(sharing/group			
			ing)			
			Odd even			
			numbers			
			Divide by 25			
			10			
				Number Sense and Fluency oblem solving acti	vities	

Formation of **nouns** using **suffixes** such as -ment, -ness, -er and by compounding [for example, whiteboard, superman] Formation of **adjectives** using **suffixes** such as -ful, -less
(A fuller list of **suffixes** can be found on page in the year 2 spelling section in English Appendix I)
Use of the **suffixes** -er, -est in **adjectives** and the use of -ly in Standard English to turn adjectives into **adverbs** 

#### Sentence

Subordination (using when, if, that, because) and co-ordination (using or, and, but)

Expanded noun phrases for description and specification [for example, the blue butterfly, plain flour, the man in the moon]

How the grammatical patterns in a sentence indicate its function as a statement, question, exclamation or command

#### Text

Correct choice and consistent use of **present tense** and **past tense** throughout writing

Use of the **progressive** form of **verbs** in the **present** and **past tense** to mark actions in progress [for example, she is drumming, he was shouting]

#### Punctuation

Use of capital letters, full stops, question marks and exclamation marks to demarcate **sentences**Commas to separate items in a list

Apostrophes to mark where letters are missing in spelling and to mark singular possession in nouns [for example, the girl's name]

#### Terminology for pupils

noun, noun phrase statement, question, exclamation, command compound, suffix adjective, adverb, verb tense (past, present) apostrophe, comma

Texts
Nonficti
on
Poetry
Fiction

Key

The Three Little
Wolves and the Big
Bad Pig
The way of the
wolf
Grandad's Island

#### Phonics

/ai/ <a > (acorn)/ai/ <ey > (they) /ai/ <ea > (great) /ai/ <eigh > (weight)/ar/ <a > (father) /ee/ <e > (he) /igh/ <i > (find) /igh/ <y > (by) /oa/ <o > (go) /o/ <a > (was) /oo/ <u > (push)

(was) /oo/ <u> (push) /y/+/oo/ <u >(music) /c/ <ch> (school/sh/ <ch> (chef) /e/ <ea> (head) here, sugar, friend /ur/ <or> world) /ur/ (learn) /oo/ <ou> (soup) /oa/ <ou> (shoulder) /ee/ <ie> (brief) /v/ <ve> (have) /i/ <y> (gym) because air/ <are > (care) /air/ <ere > (there) /air/ <ear> (pear) /ch/ <tch > catch)

Assess and

The Great Explorer
Little People Big
Dreams: The Life of
Amelia Earheart
Let's Celebrate
poems from around
the World
LerLet's Celebrate!
Festival Poems From
Around The World

Phonics  $i/ \langle q \rangle (qem)/i/$ <qe>(fringe)/j/ <dge>(bridge)/s/ <st>(listen)/s/ <ce>(fence)/s/ <se>(house)/n/ <qn> (sign)n/ <kn>(knee)/r/ <wr> (wrap)/m/ <mb>(lamb)/z/<se>(cheese)/z/ <ze>(freeze)/ear/ <eer>(cheer)/ear/ <ere>(here)/sh/ <ti>(patient)sh/ <ti> -tion(station)/ar/ <al> (half)/or/ <augh > (caught)/sh/ <ssi>(session)/zh/ <si>(vision)/sh/ <ti>tious(scrumptious)/sh / <ci>(delicious)ous,-ion, -ian/s/

<sc> science/t/ <bt>

doubt/i/ <y>

The Big Book of the UK- London
Eye Witness- The Great Fire of London
Vlad and the Great
Fire of London
Katie in London

#### Phonics

/u/ <ou> tough <oo> flood/h/ <wh> whole/f/ <qh > rough/w/ <u >penguin /ai/ <aigh > straight/ee/ <ei> ceiling <i > police/igh/ <eye> eyelash <is> island <uy> buy/oa/ <ough > dough <eau > plateau /ar/ <ear> heart/ur/ <our> colour <re> centre/oo/ <o> move <ou>group/oo/ <ui> juice <oe> shoe /or/ <ar> warm <oar> roar <oor> floor <ore> more/ow/ <ough> plough/air/ <ar> scary Assess and

Assess and
Review Review all
previously taught
GPCs for reading and
spelling

Reading Skills

The Twits
Paddington Bear
Revolting Rhymes

# <u>Phonics</u>

Review all previously taught GPC for reading and spelling

## Reading Skills

Retrieval, Vocabulary and sequencing

Fluency is focussed on throughout.

# Writing

- I. Oral
  Fire Poetry
  Skill- er and est
  suffixes
- 2. Practise and Apply Narrative The Twits Skill- apostrophes for possession
- 3. Second
  Written
  Recount from Visit
  Skill- use of
  subordinating and

Vlad and Florence Meerkat Mail Poems to Perform

# <u>Phonics</u>

Review all previously taught GPCs for reading and spelling

# Reading Skills

Inference, retrieval

Gaps to support comprehension

Fluency is focussed on throughout.

## Writing

- I. Main Written
  Procedural cleaning
  teeth Paddington link
  Skill- 5\* sentences and
  Past/ present tense
- 2. Second written
  Biography Florence
  Nightingale
  Skill- Conjunctions
- 3. Practise and Apply

The Ugly 5
The Giraffe, the Pelly
and Me
The Big Book of
Blooms

### <u>Phonics</u>

Review all previously taught GPCs as appropriate for reading and spelling

# Reading Skills

Retrieval and vocabulary

Fluency is focussed on throughout.

# Writing

- I. Main Written
  Narrative Catch it
  Skill- Apostrophe for
  possession
  Time adverbials
- 2. Practise and apply Planting a seed I wk.

  Skill- Suffixes Time adverbial starters

review week YI:9 /u/ <o> (brother)Review week YI:10

## Reading Skills

Retrieval, Vocabulary and sequencing

Gaps to support comprehension

Fluency is focussed on throughout.

# Writing

### I. Main Written

Recount - the Big Bad Pig Skill- 5\* Sentences Co-ordinating conjunctions

- 2. Second Written
  Description of
  wolves
  Expanded noun
  phrases
- 3. Practise and
  Apply
  Recount Grandad's
  Island
  Subordinating
  conjunctions
  Time adverbials

#### Spelling

	Week 1	Week 2	. Week 3	Week 4	Week 5	Week 6 CWs
Day 1	At spelled rel-	Doubling consonants of CVC words when adding a suffix -ed /id/	Doubling consonants of CVC words when adding a suffix er	Doubling consonants of CVC words when adding a suffix -y	Homophones	toal spelled
Day 2	At spelled +le+	Doubling consonants of CVC words when adding a suffix -ed /t/	Doubling consonants of CVC words when adding a suffix -er	Doubling consonants of CVC words when adding a suffix -est	Homophones	/o/ and /ee/ spelled +e+
Day 3	A/ spelled -al-	boubling consonants of CVC words when adding a suffix -ed	Doubling consonants of CVC words when adding a	Doubling consonants of CVC words when adding a suffix -ing	Homophones	/oa/ spelled +0+

crystal/i/ <u> busy

Assess and Review

n/ <ne>
gone/m/ <mn>
column/g/ <gh>
ghastly <gu>
guard/o/ <ou> cough

# Reading Skills

Retrieval, Vocabulary and sequencing

Fluency is focussed on throughout.

### Writing

Main Written
 Narrative - The
 Great explorer
 (innovated
 narrative)

Skill- Past tense and subordinating conjunctions

2. Second Written
Description Arctic
Skill- 5\* Sentences
Expanded noun
phrases (two
adjectives separated
by a noun)

3. Oral
Poetry- festive
poem
Tense

4. Practise and Apply
T'was the night before Christmas
Cnjunctions and expanded noun phrases

# Retrieval, Vocabulary and sequencing

Fluency is focussed on throughout.

## Writing

- I. Main Written

  Description London

  Skill- apostrophes for possession.
- 2. Practise and Apply Non-chronological report London Conjunctions
- 3. Second Written Katie in London Conjunctions

Spelling

coordinating conjunctions.

# Spelling

			ear 2/Primar	y 3: Spring		
	Week 1	Week 2	Week 3	Week 4	Week 5	Week 6
Day 1	Apostrophes for contraction	Drop <e> and add suffix -ing</e>	Drop <e> and add suffix -ed /id/</e>	Drop <e> and add suffix -er</e>	Drop <e> and add suffix -y</e>	-tion endings
Day 2	Apostrophes for contraction	Drop <e> and add suffix -ing</e>	Drop <e> and add suffix -ed /t/</e>	Drop <e> and add suffix -er</e>	Drop <e> and add suffix -est</e>	Common Words: people, busy, water
Day 3	Apostrophes for possession	Drop <e> and add suffix -ing</e>	Drop <e> and add suffix -ed /d/</e>	Drop <e> and add suffix -er</e>	<a> spelled /ar/ and other Common Words</a>	Common Words: would, should, could /oo/ spelled <oul></oul>

Recount - visit

Skill -Expanded noun

phrases (two adjectives

separated by a noun)

3. Second Written
Description
Skill- expanded
noun phrases

4. Oral Poetry Shape poetry

# Spelling

		Ye	ar 2/Primar	y 3: Summe	r 1	
	Week 1	Week 2	Week 3	Week 4	Week 5	Week 6 CWs
Day 1	How suffixes affect the verb	Suffix -ly with no change to the root word	Suffix -ful with no change to the root word	Suffix -less with no change to the root word	Adding -ly after another suffix (-ful/ -less)	Suffix -ness after adding -ful/-less
Day 2	Suffix -ment with no change to the root word	Suffix -ly with no change to the root word	Suffix -ful with no change to the root word	Suffix -less with no change to the root word	Adding -ly after another suffix (-ful/ -less)	Suffix -ness with no change to the root word
Day 3	Suffix -ment with no change to the root	Suffix -ly with no change to the root	Suffix -ful with no change to the root	Suffix -less with no change to the root	Adding -ly after another suffix (-ful/	Suffix -ness with no change to the root

# Spelling

			Year 2/Prin				
	Week 1	Week 2	Week 3	Week 4	Week 5 CWs	Week 6 CWs	Week 7
Day 1	<y> spelling /igh/ or /ee/</y>	Plurals where dropping <y> add an <i> add -es</i></y>	Comparatives vs superlatives	Doubling consonants of CVC words when adding a suffix y	Common Words sugar, eye, again	Review any previously taugh content to ensure children have additional	
Day 2	Drop the  *y*, add an *i* add -ed Where *y* is spelling /igh/	Drop the  -y> add an  -i> add -es  Where -y> is spelling /igh/	Drop the sysadd an sis add -er	Where root word has a doubled consonant and added "y" drop the "y" add an "i" add er	Common Words: any, many, beautiful, hour	practice required	
Day 3	Drop the "y", add an "i" add -ed Where "y" is spelling /ee/	Drop the  "y" add an  "i" add -es  Where <y" <="" ee="" is="" spelling="" td=""><td>Drop the <y> add an <i> add -est</i></y></td><td>Where root word has a doubled consonant and added <y> drop the <y* add an <i> add -est</i></y* </y></td><td>Common Words: parents, sure, clothes</td><td></td><td></td></y">	Drop the <y> add an <i> add -est</i></y>	Where root word has a doubled consonant and added <y> drop the <y* add an <i> add -est</i></y* </y>	Common Words: parents, sure, clothes		

# Spelling

 Year 2/Primary 3: Spring 2

 Week 1
 Week 2
 Week 3
 Week 4
 Week 5
 Week 6

 1
 Apostophes
 Drop e ≥
 Drop e ≥
 Drop e ≥
 Drop e ≥
 Top e ≥
 -tion ending add add add add add add add add

#### Science

# Working Scientifically

During Years I and 2, pupils should be taught to use the following practical scientific methods, processes and skills through the teaching of the programme of study content:

- asking simple questions and recognising that they can be answered in different ways
- observing closely, using simple equipment
- performing simple tests
- identifying and classifying
- using their observations and ideas to suggest answers to questions
- gathering and recording data to help in answering questions

Uses of everyday Materials	Animals including humans	Living things in their habitat	Plants
		Focus Scientists:	Focus Scientists:
Focus Scientists:	Focus Scientists:	Rachel Carson (Marine Biologist)	George Washington
Charles Macintosh (Inventor of waterproof material)  Danial Azahan (Mechanical engineer)  As a class, we will be investigating the properties of materials and determining how suitable these	Dr Donald Palmer (researches the ageing of the immune system)  Bear Grylls (Survival Expert)  Florence Nightingale (nurse in the Crimean war)  These are two questions we will be looking into: How do	Tanesha Aleen (Zoologist)  We will learn to identify living organisms, things that have once been alive and things that have never been alive.  We will identify a range of habitats as where living organisms live and determine how they are suited to living in these environments. We will also learn about how each habitat provides for the basic needs of living organisms so that they can survive. Within these habitats, we will identify and name a variety of plants and animals, as well as including examples of microhabitats. We will also be using the ideas of simple food chains to understand how different animals source their food and how this contributes to the habitat in which a living thing can survive in.	Agnes Arber (1879-1960) Botanist  We will research how a seed develops into a plant. We will investigate what a seed needs to grow and carry out fair tests to determine this.
materials are for a particular use?  We will explore how the shape of	animals grow?  What does an animal need to survive?	Disciplinary (Working Scientifically) Concepts:  Asking question  Setting up tests	Disciplinary (Working Scientifically) Concepts:
materials are		Observing and measuring	Asking question
changed when they are squashed, bent, twisted and stretched.	We will be looking at patterns over time and discussing changes between offspring and adult animals as well as	Recording data  Interpreting and communicating results  Evaluating	Making predictions  Setting up tests  Observing and measuring
Disciplinary (Working Scientifically) Concepts:	determining what living organisms need in order to stay alive and healthy such as water, food and air.	Scientific Enquiry Types:  • Identifying, Classifying and grouping	Recording data  Interpreting and communicating results  Evaluating
Asking question	water, jood and air.	<ul> <li>Observing over time</li> </ul>	

# Making predictions Interpreting and communicating

Evaluating

results

# Scientific Enquiry Types:

- Identifying, Classifying and grouping
- Research using secondary sources
- Pattern seeking

# TAPS Assessment Activity (ies):

- Waterproof (Plan)
- Materials hunt (Do)

Science Trails: What materials are used for making everyday objects in our world and why have they been used?

We will investigate how humans grow and learn about the importance of a healthy diet.

We will also explore different methods of exercise and the impact that exercise has on our bodies. We will learn about different hygiene techniques including handwashing and teeth brushing.

# Disciplinary (Working Scientifically) Concepts:

- Asking question
- Making predictions
- Setting up tests
- Observing and measuring
- Recording data
- Interpreting and communicating results
- Evaluating

# Scientific Enquiry Types:

- Identifying, Classifying and grouping
- Comparative testing

- Comparative testing
- Research using secondary sources
- Pattern seeking

## TAPS Assessment Activity (ies):

- Nature spotters (Review)
- Living and Non-living (Review)

Science Trails: What things are alive, were once alive or have never been alive?

How can we investigate what animals live in our school grounds?

# Scientific Enquiry Types:

- Identifying, Classifying and grouping
- Observing over time
- Comparative testing
- Research using secondary sources
- Pattern seeking

# TAPS Assessment Activity (ies):

• Plant Growth (Do)

It's a great big Ship Great fire of London Florence nightingale and Mary Seacole History Titanic Innovation + Society Comparing similarities and differences Innovation + Movement of communities Social, political and environmental history 1666 Social and cultural history Women FN 1820-1910 settlements 1912 Invention MS 1805-1881 Polar the Titanic Bear by Daisy Corning Stone Spedden Crimean War 1853-`1856 Architecture (modern Monument Society-class Monument Historical Enquiry Technology Innovation What do historians think caused the Great Fire of London and what helped the fire to Invention Health spread? Migration (emigrant) How do historians know about the fire? Hygiene (Samuel Pepys) Sacrifice What can historians tell us about what Women's rights happened to London and the people who lived Historical Enquiry Culture there after the fire? What can historians tell us about the Do historians think that the fire might have different experiences a child might have Society been a positive event? on the Titanic? What do historians know about where the Empire Events beyond living Memory passengers on the Titanic were going and Timeline of the Great Fire Cultural and social history why? Cause and consequences of the event Linking 1805-1881 Why do historians think that the sinking to the changes brought about by the Great of the Titanic was significant? Fire of London Historical Enquiry Events Beyond Living Memory Introduction to the Plaque Why do historians think we should remember Recap on Columbus and his voyage Famous People/Events linked to significant Florence Nightingale? Compare similarities and differences historical events What reasons can historians provide to explain why between CC boat and Titanic. Samuel Pepys 1663-1703 she acted as she did? Significance of Titanic-Christopher Wren 1632-1723 What evidence is there to show how nursing has largest/opulence/unsinkable claims changed as a result of FN and MS work? Why is the Titanic remembered? Substantive Concepts Who do historians think is more important FN or Chronology of events Architecture MS? Buildings Substantive Concepts Society/Class Famous People/Events linked to significant historical Travel Wealth Society/Class events Poverty Life of Florence Nightingale 1820-1910 and her Emigration Town Planning links to Sheffield the reason for her significance Wealth Resources Primary History 88 Sources re Fire today (cultural, social history) Poverty of London Leisure Events beyond living memory Chronological Knowledge Class How Florence Nightingale and Mary Seacole 1. Know and sequence the order of the Safety rules-crew / Personal Protection/ changed the face of nursing events of the Fire. Training Substantive Concepts Chronological Knowledge London in 17th Century Nursing 1. Develop an awareness of the past King Charles II War using common words/phrases relating Health to the passage of time. Events of the fire Medicine Know and sequence the order of the Hospitals Titanic events happened. Pre and post

Edwardian era

Period of reign

20th century England

Timeline of the sinking and subsequent events

Key Concepts-Disciplinary

# Similarities and Differences (same historical period)

- Identify similarities and differences between groups of people who were on the Titanic
- 2. What similarities and differences were there between accommodation for passengers?
  - for different classes on board the Titanic
  - Furniture/food/entertainment
  - Reasons for travelling on board the Titanic
  - Different jobs
  - Why there were different reactions to the boat sinking from the passengers/crew?

Historical Enquiry-Evidence and Sources ask and answer questions, choosing and using parts of stories and other sources to show that they know and understand key features of Titanic events.

What can historians tell us about the different experiences a child might have on the Titanic?

What do historians know about where the passengers on the Titanic going and why? Newspaper accounts

Photographs

Insurance companies

The widespread use of the telegraph and photographs enabled the Titanic tragedy to be quickly and widely—although not always accurately—reported.

Interpretation of History

Identify different ways in which the events of the Titanic were represented - similarities and differences

What impression did people seem to have of the Titanic at the time?

Key Concepts-Disciplinary

# Similarities and Differences (same historical period)

- I. Identify similarities and differences between groups of people who were affected by the fire.
- 2. How was the architecture of Homes pre and post fire different/same?

#### Historical Enquiry-Evidence and Sources

- ask and answer questions, choosing and using parts of stories/newspapers diaries and other sources to show that they know and understand key events of the Fire of London
- 2. What do historians think caused the Great Fire of London?

(Pepys) What can historians tell us about what happened to London and the people who lived there after the fire?

Do historians think that the fire might have been a positive event?

Change and Continuity-across periods How did London change post the GFOL?

Types of houses /materials used pre and post fire.

Investigate changes over time-Building improvements materials and regulations.

Public health and medicine improvements

What has continued?

Population density

Recent fires in London Grenfell-limited to one building but an issue with flats

How do we remember the GFOL?

#### Interpretation of History

Identify different ways in which the events of the fire were represented and may or may not differ

How do historians know about the GFOL?

Paintings

# Chronological Knowledge Know and sequence the order of FN/MS career

Victorian England 19th Century Jamaica in the 19th Century Crimea before war

Key Concepts-Disciplinary

Similarities and Differences (same historical period)
Identify similarities and differences between
treatment of the men before and after FN arrived
in Crimea

Differences in FN and MS life and experiences in **becoming** a nurse

#### Historical Enquiry-Evidence and Sources

- I. ask and answer questions, choosing and using parts of stories/newspapers and other sources to show that they know and understand the important work FN/MS did
- 2. Why do historians think we should remember FN? Why did she act as she did? What evidence is there to show how nursing has changed because of FN and MS work. Was MS considered to be as important?

#### Change and Continuity-across periods

3. Investigate changes over time-nursing practices and hospital development -infection control, statistics, hygiene, diet, nursing schools. What has continued? Public service.

#### Significance

- I. Talk about the significance of FN/MS work in a simple historical account and offer comments on why they have selected particular aspects of significance. FN was a social reformer/statistician and founder of modern nursing. Infection controls developed.
- 2. Were FN and MS of equal significance?
  Historians view as to why FN was more
  significant than MS. Plaques/statues/hospitals
  named after Nightingale after Covid.

#### Historical Terms

 Use a wide vocabulary of historical terminology

# Interpretation of History

Identify ways that we know about FN/MS - stories/paintings/portraits/London/diaries/newspaper

Why were there different versions of what happened on the night of the sinking?

Change and Continuity-across periods
Investigate changes over timetechnological advances in ship safety

What Technological changes have happened since the Titanic disaster to improve ship safety?

Do people in England still want to migrate?

How do passenger ships now compare with the Titanic?

### Significance

Describe why the Titanic was a significant ship and why the sinking was significant

Why was the ship built in the first place?

#### Interpretations

Why might accounts of the time differ?

#### Cause and Consequence

Reasons for the Titanic sinking and show an understanding of why some of the passengers/crew acted as they did

What happened when the titanic hit the iceberg?

Deaths

Survivors

#### Historical Terms

Use a wide vocabulary of historical terminology

Samuel Pepys diary

Census data

Primary sources-remnants of the fire

#### Significance

Describe why the fire of London was a significant event for the city

Why was the GFOL an important event at the time in London?

Greatest tragedy of its time

How do we remember the GFOL? Monument

#### Cause and Consequence

Reasons for the Fire of London and show an understanding of what happened after the fire.

After the fire how did life change in London?

Impact of the fire-city cleansing

New London emerged.

Removal of traces of the Plague

Changes in population after the fire 25% did not return to London.

Building

#### Historical Terms

Use a wide vocabulary of historical terminology

accounts/stories/paintings/photographs Illustrated News

Do all sources show the same information?

#### Cause and Consequence

Demonstrate an understanding of the impact of FN/MS'S work on nursing practice for soldiers and how this changed the way that nurses worked.

#### Historical Terms

Use a wide vocabulary of historical terminology

Key Skills:

Develop an awareness of the past using common words and phrases relating to the passing of time

Know where people and events fit within a chronological framework (order events in chronological order)

Identify similarities and differences between ways of life in different periods

Use a wide vocabulary of everyday historical terms

#### Ask and answer questions,

Choose and use parts of stories and other sources to show that they understand key features of events

Understand some of the ways in which we find out about the past

### Identify different ways that the past is represented

# Geograp hy

# <u>Little Blue Planet</u>

Books: Eliza and the Moonchild, Window by Jeannie Baker

Fieldwork: External areas in school patterns in nature/colours in nature

What is Earth? How much of the Earth's surface is covered by seas/lands/oceans?

Where is Earth in the planetary system?

What are the 7 continents like? What are /Where are the Hemispheres of the World?

Where are the Oceans of the world? How does the Earth sustain us? What is Earth? Earth blue/green/brown areas

Physical Features, Continents Oceans Landforms Hemispheres Mountain ranges Deserts rivers Climate Zones

Define cold, temperate, warm and tropical climates and highlight the relevance of the equator

How are humans similar and or different? What family connections do the children have across the Earth?

How many different ways do we use the ocean?
How does the Earth sustain us?

How has the Earth changed over time?

#### Coasts (THEME DAY)

#### Katy goes to the seaside

#### Fieldwork

How much of the Earth's surface is covered by oceans?
Where are coastal areas located in the UK?
What is the seaside?
What is the Coast/coastline? Human features/Physical Features

#### The Uk what makes it great

Books Katie In London Paddington The Big Map of the UK

#### Fieldwork

Where is the UKs place in Europe/the world?
What are the British Isles?
What is Great Britain?
What is the United Kingdom?
Capital cities of UK?
What different Cultures/Ethnicities do we have in school?
Tourism -Why do people visit London?

Does Edinburgh and Cardiff have as many attractions visitors as London?

Why do so many people live in London?

New Delhi? Uk/India

What benefits do tourists bring to the places they visit?

What impact has the increase in population had on the landscape?

London skyline

New Delhi

#### Settlements and work spaces

To the other side Erika Meza Boundless Sky Amanda Addison

#### Fieldwork

Visit to local Business Park

How does the scale of workspaces differ in a School/local areas?
What is a settlement?
What are the Key Features of a village/ town/city?
List the differences and similarities?

How are villages the same/different comparisons Bradfield/MUGURAMENO-Africa Where can parents work in Ecclesfield?

What do workspaces look like in Ecclesfield?

What types of jobs are done there?

What do humans need from a settlement?
What employment types are there in the local area?
How has the business park been made environmentally friendly?
How was the land at the business park changed - former use/land development?

Who goes to the seaside? Who with? Do people live differently when they go to the seaside? What is a tourist? What is done to support/stop coastal erosion and people losing homes/houses? What happens to the cliffs when the waves and the wind wear them away? Human impact Physical impact What jobs can people do at the seaside? Skills: Develop knowledge about the world Develop knowledge about the United Kingdom and their locality Understand basic subject-specific vocabulary related to human and physical geography

Music

Begin to use geographical skills, inc. first hand observation to enhance their locational awareness

#### <u>Listen & Appraise as required on the National Curriculum:</u>

Period Night Ferry Anna Clyne (21st Century) Bolero Ravel (20th Century) (Rock n Roll) Hound Dog Elvis Presley (Pop)With A Little Help from My Friends The Beatles (Musical Traditions - Indonesia) Gamelan Baris Gong Kebyar of Peliatan

# Singing lessons with singing teacher (Spring Term)

Learn about voices singing notes of different pitches (high and low). Learn that they can make different types of sounds with their voices - you can rap (spoken word with rhythm). Learn to find a comfortable singing position. Learn to start and stop singing when following a leader Performance Purpose: working towards Easter performance

Musical Focus

Pupils will be introduced to pulse, exploring a steady beat using walking, moving and clapping.

Pupils will be taught to identify changes in speed (tempo)

Pupils will be introduced to rhythm, using copy-cat patterns including crochet, quavers and rests

Pupils will use their voices expressively and creatively using

chants

rhythms

raps

body percussion

tongue twisters

Pupils will learn to experiment with sounds using the inter-related dimensions of music Pupils will explore pulse and rhythm to provide a bedrock of music making and quality listening

Outcomes

Most students will confidently sing songs with a sense of pulse, rhythm and expressive voices

Some students will identify the different between a pulse and rhythm and show this in practice Some students might need support to use notation including crochets, quavers and rests

Pupils will understand the relationship between higher and lower notes.

Pupils will be introduced to the word pitch and will understand the context in which this word is used.

Pupils will rehearse to improve aural accuracy and control with a pitch range of do-so.

Pupils will be introduced to a wide range of call and response songs to control vocal pitch and to match the pitch they hear with accuracy

Pupils will be taught to sing collectively and at the same pitch to develop a strong sense of unison

Pupils will create, select and combine sounds using the inter-related dimensions of music

#### Outcomes

Most students will be confident in singing at pitch in unison

Some students might begin to explore notes happening at the same time creating a harmony (using match songs or rounds)

Students might need support identifying the use of harmony in different contexts e.g. rounds or match songs

Pupils will identify how to physically prepare to sing including a warm up, breath control and posture, in order to make sure they are best prepared for good singing technique

Pupils will be taught to use their voices and bodies expressively by singing songs and speaking chants and rhymes

Pupils will learn to identify different inter-related dimensions of music including

Dynamics

Structure

Tempo

Articulation

Expression

by experimenting with them in song

Pupils will develop a sense of confidence and ownership of their performances regardless of the size or nature of the stage or performing/recording space

Pupils will be taught to engage with an audience

Pupils will be taught to respect fellow performers and acknowledge applause

Pupils will learn to use expression, including understanding the context and lyrics of a song and the impact of their decisions on an audience

Peer feedback will be actively encouraged; creating an environment where pupils can constructively express their thoughts on performances. This is a valuable way to develop listening skills and musical vocabulary

#### Outcomes

Most students will sing confidently and with expression in a performance

Most students will be able to identify the terminology being taught throughout this term and demonstrate it practically

Some students will sing solos or in small groups

Some students might need support to identify areas in which a performance can improve

# Fundamentals (GS4PE)

Pupils will be taught to balance on the balls of their feet, leading to jumping from one to two feet. They will balance by controlling their head, stomach muscles and back. Once in a position they will use their arms to help them balance. Children will be taught to preserve and keep trying if they don't succeed.

Key Skills: jumping, balancing, controlling muscles, holding a position

#### Key Concepts:

- Movement
- Balance
- Agility
   Coordination

# Ball Skills (GS4PE)

Pupils will develop their fundamental ball skills such as throwing and catching, rolling, hitting a target, dribbling with both hands and feet and kicking a ball. Pupils will have the opportunity to work independently, in pairs and small groups. Pupils will be able to explore their own ideas in response to tasks.

Key Skills: Rolling, kicking, throwing, catching, dribbling, bouncing

### Key Concepts:

- Movement
- Coordination
- Collaboration

# Gymnastics (GS4PE)

Pupils learn through exploring and developing basic gymnastic actions on the floor and using apparatus. They develop gymnastic skills of jumping, rolling, balancing and travelling individually and in combination to create short sequences and

movement

phrases. Pupils develop an awareness o f compositional devices when creating sequences to include the use of shapes, levels and directions. They learn to work safely with and around others and whilst

using

given

apparatus. Pupils are

opportunities to provide feedback to others and recognise elements of

# Dance (GS4PE)

Pupils will explore space and how their body can move to express an idea, mood, character or feeling. They will expand their knowledge of travelling actions and use them in relation to a stimulus. They will build on their understanding of dynamics and expression. They will use counts of 8 consistently to keep in time with the music and a partner. Pupils will also explore pathways, levels, shapes, directions, speeds and timing. They will be given the opportunity to work independently and with others to perform and provide feedback beginning to use key terminology.

Key Skills: Travel, action, shape, perform, copy, using dynamics, using expression, using speed, using pathways

# Key Concepts:

- Movement
- Balance
- Coordination
- Collaboration
- Sequence

# Sending and Receiving (GS4PE)

Pupils will develop their sending and receiving skills including throwing and catching, rolling, kicking, tracking and stopping a ball. They will also use equipment to send and receive a ball. Pupils will be given opportunities to work with a range of different sized balls. They will apply their skills individually, in pairs and in small groups and begin to organise and self manage their own activities. They will understand the importance of abiding by rules to keep themselves and others safe.

**Key Skills:** Rolling, kicking, throwing, catching, tracking

# Key Concepts:

- Movement
- Agility
- Coordination
- Collaboration

# Sports Day Practice

Children will practise races such as sprints, skipping, egg and spoon, and the sack race. Pupils will be ranked into seats so they are racing against children of similar ability. The children will also practise team work by taking part in team challenges.

Key Skills: Running, throwing, catching, teamwork

#### Key Concepts:

- Movement
- Agility
- Coordination
- Competition
- Collaboration
- Fairness

Technique

	high quality	
	performance.	
	Kou Skille	
	Key Skills:	
	Shapes,	
	balances,	
	shape jumps,	
	take-off and	
	landing,	
	travelling,	
	barrel roll,	
	straight roll,	
	forwards roll	
	Key Concepts:	
	• Movemen	
	t	
	• Balance	
	• Agility	
	• Coordina	
	tion	
	• Sequenc	
	e	
	<ul> <li>Techniq</li> </ul>	
	ue	
<u> </u>		

# Striking and Fielding (GS4PE)

Pupils develop their basic understanding of striking and fielding games such as Rounders and Cricket. They learn skills including throwing and catching, stopping a rolling ball, retrieving a ball and striking a ball. They are given opportunities to play one against one, one against two, and one against three. They learn how to score points and how to to use simple tactics. They learn the rules of the games and use these to play fairly. They show respect towards others when playing competitively and develop communication skills.

#### Key Skills:

Throwing, catching, retrieving a ball, tracking a ball, striking a ball

#### Key Concepts:

- Agility
- Coordination
- Collaboration
- Fairness
- Technique

# Dance (GS4PE)

Pupils will explore space and how their body can move to express an idea, mood, character or feeling. They will expand their knowledge of travelling actions and use them in relation to a stimulus. They will build on their understanding of dynamics and expression. They will use counts of 8 consistently to keep in time with the music and a partner. Pupils will also explore pathways, levels, shapes, directions, speeds and timing. They will be given the opportunity to work independently and with others to perform and provide feedback beginning to use key terminology.

Key Skills: Travel, action, shape, perform, copy, using dynamics, using expression, using speed, using pathways

# Key Concepts:

- Movement
- Balance
- Datance
- Coordination
- CollaborationSequence

### Fitness (GS4PE)

Pupils will take part in a range of fitness activities to develop components of fitness. Pupils will begin to explore and develop agility, balance, coordination, speed and stamina. Pupils will be given the opportunity to work independently and with others. Pupils will develop perseverance and show determination to work for longer periods of time.

Key Skills:
Agility,
balance,
coordination,
speed,
stamina,
skipping

# Key Concepts:

- Movemen
- Balance
- Agility
- Coordina tion
- Fitness

# Team Building (GS4PE)

Pupils develop their communication and problem-solving skills. They work individually, in pairs and in small groups. Throughout, there is an emphasis on teamwork. They learn to discuss, plan and reflect on ideas and strategies. They lead a partner whilst considering safety. Pupils have the opportunity to show honesty and fair play.

Key Skills: Balancing, travelling, jumping

# Key Concepts:

- Movement
- Balance
- Collaboration
- Fairness

### Athletics (GS4PE)

Pupils will develop skills required in athletic activities such as running at different speeds, changing direction, jumping and throwing. In all athletic based activities, pupils will engage in performing skills and measuring performance, competing to improve on their own score and against others. They are given opportunities to work collaboratively as well as independently. They learn how to improve by identifying areas of strength as well as areas to develop.

Key Skills: Running at varying speeds, combining running and jumping, throwing for distance

## Key Concepts:

- Movement
- Agility
- Coordination
- Fitness

#### Technique

Pupils develop the basic skills required in invasion games such as sending, receiving and dribbling a ball. They develop their understanding of attacking and defending and what being 'in possession' means. They have the opportunity to play uneven and even sided games. They learn how to score points in these types of games and how to play to the rules. They work independently, with a partner and in a small group and begin to self-manage their own games, showing respect and kindness towards their teammates and opponents.

Invasion (GS4PE)

Key Skills: Throwing, catching, kicking, dribbling with hands and feet, dodging

### Key Concepts:

- Movement
- Agility
- Coordination

Competition

	• Sequenc	
	e	
	• Evaluati	
	on and	
	improve	
	ment	
- 1		

ART & Design

Travel



Drawing

Research:

<u>Amiria Gale</u>

Developing skills:

Sketching

Line

Shape

Pattern

Colour

Experiment using felt tips, ballpoint pen, crayons, chalk, pastels

Observational drawings:

https://classroom.thenational.academy/lessons/observational-drawing-6th3ac

NSEAD (shape):

https://www.nsead.org/resources/units-ofwork/uow-drawing-around-shapes/

Applying skills:

Sketch, draw and shade own observation drawing of a shell in the style of the artist

Evaluation:

Evaluating own drawing of a seaside object against the object - focusing on the line and shape

Formal Elements:

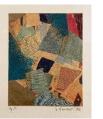
Line

Shape

Tone

Ecclesfield

Collages



Research:

Kurt Schwitters

Developing skills:

Collecting items from the local area - bus ticket; receipts; photographs - what could they represent?

How could they be arranged to create a piece of art in the style of the artist? Practise with different options

Experimentation with collage:

https://classroom.thenational.academy/lessons/in troduction-to-collage-and-experimentation-withpaper-cgvpcd?activity=video&step=1

Applying skills:

Design and create a collage in the style of the artist to represent Chapeltown

Evaluation:

What does the final product represent? Chn to reflect and interpret

Formal Elements:

Line

Shape

Texture

Colour

Great Britain

3D form

Research: Sculptures in our environment

- visit to Yorkshire Sculpture Park

Antony Gormley

Compare to other sculptures found within our environment. Are they as imposing? What impact do they have? What materials have been used? Why? Link to a visit to the Yorkshire Sculpture Park. Henry Moore, Richard Long

Developing skills:

Form

Scale

Structure

Experiment using clay and/or other natural and manmade materials

Moulding

Introduction to sculpture:

https://classroom.thenational.academy/lessons/introduction-to-sculpture-6nhk4r

Joining materials:

https://classroom.thenational.academy/lessons/exploring-joining-techniques-for-sculpture-7/gkqd?activity=video&step=1

Designing and making a sculpture:
https://classroom.thenational.academy/lessons/designi

ng-and-making-our-own-sculpture-crt 62t

Applying skills:

Design and create own 'landmark' for a given place and theme (clay? Model making?)

Evaluation:

Children peer assess

Formal Elements:

Line

shape

Form

Space

	Texture		
	Pattern		
Design	Mechanisms	Structures	Food
and technolo gy	To design and make a moving picture for a Y2 child to retell a story.	To design and make a strong chair for A favourite toy	To design and make a healthy, nutritious meal fo a soldier.
	Skill retrieval from previous years: Hinges and catches, strengthening and stiffening, joining fabrics	<b>Skill retrieval from previous years:</b> Hinges, strengthening and stiffening	Skill retrieval from previous years: segment, peel, crush, mix/stir, cut
		NC: Build structures, exploring how they can be made stronger, stiffer and more stable	NC: Use the basic principles of a healthy and varied diet to prepare dishes.
	NC: Explore and use mechanisms [for example, levers, sliders, wheels and axles], in their products.	Investigate, disassembly, evaluate:	Investigate, disassembly, evaluate:
	<ul><li>Investigate, disassembly, evaluate:</li><li>Look at moving picture books with</li></ul>	<ul> <li>Explore the features of a stable</li> </ul>	<ul> <li>Research/investigate what nutritious food are and how they help to provide a healthy and varied diet.</li> </ul>
	<ul> <li>Research/investigate how they move and the movements they make.</li> </ul>	<ul> <li>Explore and compare existing structures and their shapes.</li> </ul>	Look at a selection of foods, fruits and vegetables.  Fight and the selection of foods, fruits and the selection of foods are selected as the selection of foods.  The selection of the selection of foods are selected as the selection of foods are selected as the selection of foods.
	<ul> <li>Investigate how different sliders move and how they create a mechanism.</li> </ul>	<ul> <li>Investigate the strength of materials, features and think about their purpose</li> </ul>	<ul> <li>Find out where they originate from and how they are used within cooking</li> <li>Research chefs from UK and across the world</li> </ul>
	Focus Practical tasks	<ul> <li>Explore how products have been created.</li> </ul>	Focus Practical tasks:
	<ul> <li>Practise making different sliders using different material and</li> </ul>	<ul> <li>Research furniture designers and the approach they took</li> </ul>	<ul> <li>Children to look closely at a variety of different fruits and vegetables.</li> </ul>
	<ul> <li>Investigate what happens when split pins/mechanisms are moved into different positions         Use materials to review gluing to strengthen products</li> <li>Cut materials safely using tools provided.</li> </ul>	Focus Practical tasks:  • Explore the properties of different materials and think about which ones are suitable for each section of their stable structure.  Think about strength, stability, malleability and other features.	<ul> <li>Use their senses to describe the different features of the fruits and vegetables as well as their sense of taste.</li> <li>Discuss safety and hygiene in relation to food.</li> <li>Practice using different tools for cutting and chopping safely, using the appropriate</li> </ul>
	<ul> <li>Demonstrate a range of cutting and shaping techniques such as tearing, cutting, folding and curling.</li> </ul> Design	<ul> <li>Investigate the properties and characteristics of materials</li> <li>Explore how materials can be made stronger and stiffer</li> </ul>	<ul> <li>language associated with food preparation.</li> <li>Group foods into the five groups in The Eatwell Plate.</li> <li>Cut, grate or peel ingredients safely.</li> </ul>

### Design their own moving picture

- Generate ideas by drawing on their own and other people's experiences
- Develop their design ideas through discussion, observation, drawing and modelling
- Identify a purpose for what they intend to design and make
- Identify simple design criteria
   Make simple drawings and label
   parts

#### Make -

Children to follow their designs to create their moving picture.

- Begin to select tools and materials; use vocab' to name and describe them Measure, cut and score with some accuracy
- Use hand tools safely and appropriately
- Choose appropriate mechanisms to support their design
- Assemble, join and combine materials in order to make a product
- Cut, shape and join fabric to make a simple garment.
   Choose and use appropriate finishing technique

#### Evaluate

chldren evaluate their own moving pictures and say what they think and feel about them

children identify what they have done well and suggest how they could make improvements
Children give their opinion about the

#### Design:

Children to design their own Tudor building, thinking about which materials to use based on the investigations carried out.

- Generate ideas by drawing on their own and other people's experiences
- Develop their design ideas through discussion, observation, drawing and modelling
- Identify a purpose for what they intend to design and make
- Identify simple design criteria
- Make simple drawings and label parts

#### Make

Children will follow their own design plans and use the resources provided to build their own stable structures. They will develop their fine motor skills, concentration and perseverance as they draw, cut and stick with precision.

- Begin to select tools and materials; use vocab' to name and describe them
- Measure, cut and score with some accuracy
- Use hand tools safely and appropriately
- Assemble, join and combine materials in order to make a product
- Cut, shape and join fabric to make a simple garment.
- Use basic sewing techniques
- Choose and use appropriate finishing techniques

#### Evaluate

Measure or weigh using cups or electronic scales.

### Design:

Children will be challenged to design a new recipe using healthy and nutritious ingredients making sure they are colourful, tasty and healthy.

- Generate ideas by drawing on their own and other people's experiences
- Develop their design ideas through discussion, observation, drawing and modelling
- Identify a purpose for what they intend to design and make
- Identify simple design criteria

#### Make

Children will make their recipe designs making sure they are being safe and hygienic.

Prepare simple dishes-safely and hygienicallywithout using a heat source.

Measure, cut with some accuracy
Use hand tools safely and appropriately

Cut using the bridge position, tear, peel Follow safe procedures for food safety and hygiene

#### Evaluate

Children to evaluate their finished products and say what they think and feel about them?

- Evaluate against their design criteria
- Evaluate their products as they are developed, identifying strengths and possible changes they might make
- Talk about their ideas, saying what they like and dislike about them

	work of other ch	k	assess whether They will think stability and fi well as feature criteria.  • Evaluate  • Evaluate developed possible co	cook at different criteria and their structures are successful. In about features including the crimness of their structure as a specific to their own design against their design criteria their products as they are products as they are products and hanges they might make their ideas, saying what they dislike about them		
RE	1.6	1. 3	1.6	1. 5	1. 4	1.8
	Who is a Muslim and how do they live? Part I	Why does Christmas matter to Christians?	Who is a Muslim and how do they live? Part 2.	Why does Easter matter to Christians?	What is the 'good news' Christians believe Jesus brings?	What makes some places sacred to believers?
	Muslims				Christians	Religion:
		Christians	Muslims	Christians		Thematic unit (C, I)
						Visit to Ecclesfield Church
Computi ng	AUT 1 0.2 What is a computer?	1.2 How do I use a computer as a writer?	4.2 Extending programs with Bee Bot	2.2 How do I create a multimedia story?	3.2 What is a branching data base?	5.2 Extending Simple Drawing programs
				Online Safety		
	0.2 What is a computer?	Use technology purposefully to create, organise, store, manipulate	Understand what algorithms are; how they	Use technology purposefully to create, organise, store, manipulate and retrieve digital content. Use technology safely	Use technology purposefully to create, organise, store, manipulate and retrieve digital content. Use	Simple drawing programs  Recognise that an
	Entering: Pupils recognise a range of digital devices, and the	and retrieve digital content. Use technology safely and respectfully,	are implemented as programs on digital	and respectfully, keeping personal information private; identify where to go for help	technology safely and respectfully, keeping personal information private.	algorithm is a sequence of precise instructions that a human or computer can

basic parts of a computer, e.g. mouse, keyboard, screen.

They understand that you can access the same content on different devices and that information can be stored on a computer.

They can add text to a document using the keyboard (where appropriate). Pupils understand that information and media can be

stored on a digital device, e.g. they ask to view a photo that has been taken on a tablet.

#### Developing:

Pupils can name a range of digital devices in the home and at school. They can explain what the basic parts of a computer are used for, e.g. mouse, screen, and keyboard.

Pupils understand that you can find information on a familiar website, and use a simple password when logging on.\*

They understand that you can share digital content.

#### Secure:

Pupils recognise and use a range of input and output devices, e.q. mouse, keyboard, microphone / printer, speakers, monitor. They recognise that a range of devices contain computers, e.g. washing

keeping personal information private; identify where to go for help and support when they have concerns about content or contact on the internet or other online technologies.

**CONCEPTS:** What is a computer; hardware; software; input and output devices; creating

KNOWLEDGE: A

content.

range of input and output devices; why we use a computer to write; basic icons and where to find options in menus in word-processing software; where to open and save work at school; how to edit text and why we use particular effects (e.g. bold, underline); why we need rules when using technology.

SKILLS: Logging on; mouse skills - left, right, double click, targeting; keyboard skills - simple typing, basic keys; open and save documents highlight text and change appearance; insert an image

# Entering:

Pupils understand that you can edit and change digital content, e.g. the appearance of

They select basic options to change

devices; create and debug simple programs; use logical reasoning to predict the behaviour of simple programs.

#### CONCEPTS

Computer; algorithm; program; sequence; debugging

DECLARATIVE KNOWLEDGE

An algorithm is a sequence of instructions that can be followed by a human or a computer to achieve a task; an algorithm inputted on a computer is called a program the order of instructions is important; there may be more than one solution to a problem.

PROCEDURAL KNOWLEDGE:

Create a program to control a floor robot; plan an algorithm away from the computer then test out; predict the outcome of

and support when they have concerns about content or contact on the internet or other online technologies

CONCEPTS: Computer; software/application; creating & editing content; animation; multimedia - text, image, audio, video; copyright; personal information

KNOWLEDGE: What makes a good animation/photostory; why we use computers; where to open and save work at school; digital content is owned by the person who created it

SKILLS: Use a camera/microphone/tablet to take photos or create an animation; mouse skills

#### Entering:

Pupils select media (e.g. images, video, sound) to present information on a topic and understand that you can edit and change digital

They recognise inappropriate content and know to tell an appropriate adult.\*

They understand that you can share digital content online.\*

#### Developing:

Pupils combine media with support to present information, e.g. images and sound, and select basic options to change the appearance of digital content.

They understand that digital images belong to the person that first created them.\* Pupils understand what personal information is and the need to keep it private.\* They know who to tell if concerned about content or contact online.\*

#### Secure:

Pupils plan out digital content and present ideas and

CONCEPTS: Computer; software/application; personal information; information & data; chart/pictogram; branching database; debugging

KNOWLEDGE: We can present data in different ways; why we use branching databases; key features of a branching database; what makes a good question; why we use computers; why we should be careful who we share personal information with

SKILLS: Mouse & keyboard skills; open and save documents; create a simple branching database; identify an object using a branching database; identify errors in a branching database Entering:

Pupils can identify an object by asking yes/no questions.

They can recognise a branching database, and understand why we use them.

They can distinguish between text, image, video and audio content. They understand what personal information is and the need to keep it private\* Developing:

Pupils can create a branching database using pre-prepared images and questions.

They can identify an object using a branching database.

They can recognise an error in a branching database.

Pupils understand that you can find out information in different formats, e.g. text, video, audio.

Secure:

follow to complete a task. Create simple programs using online programming applications by planning out an algorithm first. Debug and predict the outcome of programs in more than one application.

#### CONCEPTS

: Computer; algorithm ; program; debugging; sequence

#### DECLARATIVE KNOWLEDGE

: An algorithm is a set of instructions that can be followed by a human or a computer to achieve a task we use algorithms to help us plan programs; the order of instructions in a program/algorithm is important and they should be clear and precise. Basic commands in Logo (fd , bk , lt , rt , cs , pu ,

#### PROCEDURAL KNOWLEDGE:

Create a simple program to control a sprite; plan an algorithm away from the computer then test out; predict the outcome of and debug longer programs.

Entering: Pupils understand that we control computers by giving them instructions - an algorithm. They can identify and list steps of a known task in order, and create a

machine, car, laptop. They know where to save and open work and understand that work saved on a computer at school can be opened on a different computer or device. Pupils understand that you can use a search engine to find information using keyword searches. They remember a username and password for logging on, and understand that all devices, programs, websites, apps and games are designed and

Concepts: Machine Program Data

manufactured by real people to fulfil

specific tasks.\*

appearance of digital content, e.g. making text bold. They select media (e.g. images) to present information on a topic. Pupils recognise what is personal information and can describe

what makes a good friend.\* They recognise inappropriate content and know to tell an appropriate

adult.\* Developing:

digital

content found

understand that

belong to the person

that created them\*

digital images

Pupils recognise

what personal

online, and

Pupils can apply simple edits to digital content to achieve a particular effect, e.g. change the font of text for a reason. They combine media with support to present information, e.g. they choose images to accompany text from a selection. They save and reuse

information is. and understand the need to keep it private\* They know who to tell if concerned about content or contact online.\*

Secure: Pupils plan out digital content, and present ideas and information by combining media independently.

and debug programs.

Entering: Pupils understand that we control computers by giving them instructions. They can identify and list steps of a known task in order, and understand that this is called an algorithm. They can create a short

sequence of instructions to control a device. Developing: Pupils can create a simple algorithm, and understand that the order of instructions is important. They can debug an error in a simple algorithm or program, and predict the outcome of an algorithm or program. Pupils understand that computers have no

intelligence

we have to

program them

and

to do

things.

information by combining media independently. They apply edits to digital content to achieve a particular

effect. They talk about what makes digital content good or bad and edit it to improve it. They understand that the digital content we make belongs to us and others need to ask permission to use it\*

Online Safety Links: S3: Communicating Online

Pupils independently plan out and create a simple branching database to identify a set of objects. They understand that the questions you ask when collecting data are important.

They can evaluate a given branching database and suggest improvements. Pupils explain how different formats e.g. text, images, audio, communicate information and their benefits. They understand that our personal information belongs to us and why we shouldn't share it with everybody\*

They know who to tell if concerned about content or contact online\*

short sequence of instructions to control a device. They can recognise if a program is successful.

Developing: Pupils understand what an algorithm is and they understand that the order of instructions is important. They understand that computers have no intelligence and we have to program them

to do things. Pupils can create a simple program e.g. to control a floor robot. They can debug an error in and predict the outcome of a simple program.

Secure:

Pupils evaluate the success of an algorithm or program. They identify and correct errors in a given algorithm or program. They understand that we can decompose a problem into smaller steps to make it simpler.

		They edit digital	Pupils can			
		content to	create a			
		improve it.	simple			
		They understand	program e.g.			
		what makes a good	to control a			
		online friend and	floor robot.			
		the need to be kind	<b>Secure</b> : Pupils			
		and thoughtful online as in the	understand			
		real world.*	that			
		Pupils can identify	instructions			
		rules to add to an	need to be			
		acceptable use	clear and			
		policy for the class.*	unambiguous in an			
		Pupils understand	algorithm.			
		that the digital	They can			
		content we make	evaluate the			
		belongs to us and	success of an			
		others need to ask permission to use	algorithm			
		it.*	Online Safety			
			Links:			
		Online Safety	L2: Choosing			
		Links: S2: Being Kind	what to do online			
		Online	Official			
		P3: Searching				
		Safely				
DUE	<del></del>					
RHE	lolerance	lolerance	lolera	Rule of law Fa4)	Os) Content	Os) Feeling
RHE (inc	Tolerance	Tolerance	Tolera	Rule of Law Fa4)	Os) Content	Os) Feeling
(inc Drugs,	Mutual	Mutual	nce	When should I	Creators NI*	uncomfortab
(inc Drugs, e-safety,	Mutual Respect	Mutual Respect	nce Mutual	When should I say no? Os)	Creators NI*  Rule of Law	uncomfortab le online *
(inc Drugs, e-safety, SRE,	Mutual Respect Rule of	Mutual Respect Fr4) How	nce Mutual Respect	When should I say no? Os) Accepting messages	Creators NI*  Rule of Law  Os4) Fake News	uncomfortab le online * C3) What
(inc Drugs, e-safety, SRE, Financia l	Mutual Respect Rule of Law	Mutual Respect Fr4) How do we stop	nce Mutual Respect Fa 2)	When should I say no? Os) Accepting messages C3* Rule of Law	Creators NI*  Rule of Law  Os4) Fake News  (NI)	uncomfortab le online * C3) What makes a boy
(inc Drugs, e-safety, SRE, Financia l capabilit	Mutual Respect Rule of	Mutual Respect Fr4) How do we stop bullying?	nce Mutual Respect Fa 2) Do	When should I say no? Os) Accepting messages C3* Rule of Law Fa5) Who owns my	Creators NI*  Rule of Law  Os4) Fake News  (NI)  M2) Who am	uncomfortab le online * C3) What makes a boy or a girl? CW
(inc Drugs, e-safety, SRE, Financia l	Mutual Respect Rule of Law Democracy	Mutual Respect Fr4) How do we stop bullying? Rule of	nce Mutual Respect Fa 2)	When should I say no? Os) Accepting messages C3* Rule of Law	Creators NI*  Rule of Law  Os4) Fake News  (NI)	uncomfortab le online * C3) What makes a boy
(inc Drugs, e-safety, SRE, Financia l capabilit	Mutual Respect Rule of Law Democracy CI How do	Mutual Respect Fr4) How do we stop bullying?	nce Mutual Respect Fa 2) Do	When should I say no? Os) Accepting messages C3* Rule of Law Fa5) Who owns my	Creators NI*  Rule of Law  Os4) Fake News  (NI)  M2) Who am	uncomfortab le online * C3) What makes a boy or a girl? CW
(inc Drugs, e-safety, SRE, Financia l capabilit	Mutual Respect Rule of Law Democracy CI How do we make a	Mutual Respect Fr4) How do we stop bullying? Rule of	nce Mutual Respect Fa 2) Do familie	When should I say no? Os) Accepting messages C3* Rule of Law Fa5) Who owns my body? I do!	Creators NI*  Rule of Law  Os4) Fake News  (NI)  M2) Who am  I? P4) How can	uncomfortab le online * C3) What makes a boy or a girl? CW resource pack
(inc Drugs, e-safety, SRE, Financia l capabilit	Mutual Respect Rule of Law Democracy CI How do we make a happy	Mutual Respect Fr4) How do we stop bullying? Rule of Law Os 2)	nce Mutual Respect Fa 2) Do familie	When should I say no? Os) Accepting messages C3* Rule of Law Fa5) Who owns my body? I do! G1) How bodies	Creators NI*  Rule of Law  Os4) Fake News  (NI)  M2) Who am  I? P4) How can  I stay safe?	uncomfortab le online * C3) What makes a boy or a girl? CW resource pack 1/3D
(inc Drugs, e-safety, SRE, Financia l capabilit	Mutual Respect Rule of Law Democracy CI How do we make a happy school?	Mutual Respect Fr4) How do we stop bullying? Rule of Law Os2) Personal	nce Mutual Respect Fa 2) Do familie s always	When should I say no? Os) Accepting messages C3* Rule of Law Fa5) Who owns my body? I do! G1) How bodies change as we get	Creators NI*  Rule of Law  Os4) Fake News  (NI)  M2) Who am  I? P4) How can  I stay safe?  Rule of Law	uncomfortab le online * C3) What makes a boy or a girl? CW resource pack 1/3D Tolerance
(inc Drugs, e-safety, SRE, Financia l capabilit	Mutual Respect Rule of Law Democracy CI How do we make a happy	Mutual Respect Fr4) How do we stop bullying? Rule of Law Os 2) Personal information	nce Mutual Respect Fa 2) Do familie s always stay	When should I say no? Os) Accepting messages C3* Rule of Law Fa5) Who owns my body? I do! G1) How bodies change as we get older (link with	Creators NI*  Rule of Law  Os4) Fake News  (NI)  M2) Who am  I? P4) How can I stay safe?  Rule of Law  Drugs-Keeping	uncomfortab le online * C3) What makes a boy or a girl? CW resource pack I/3D Tolerance Mutual
(inc Drugs, e-safety, SRE, Financia l capabilit	Mutual Respect Rule of Law Democracy CI How do we make a happy school?	Mutual Respect Fr4) How do we stop bullying? Rule of Law Os 2) Personal information (S1) FC)	nce Mutual Respect Fa 2) Do familie s always stay the	When should I say no? Os) Accepting messages C3* Rule of Law Fa5) Who owns my body? I do! G1) How bodies change as we get older (link with science) CW	Creators NI*  Rule of Law  Os4) Fake News  (NI)  M2) Who am  I? P4) How can I stay safe?  Rule of Law  Drugs-Keeping  Healthy-	uncomfortab le online * C3) What makes a boy or a girl? CW resource pack I/3D Tolerance Mutual Respect Fa6)
(inc Drugs, e-safety, SRE, Financia l capabilit	Mutual Respect Rule of Law Democracy CI How do we make a happy school? C2 Who	Mutual Respect Fr4) How do we stop bullying? Rule of Law Os 2) Personal information (SI) FC) LII. that	nce Mutual Respect Fa 2) Do familie s always stay the same?	When should I say no? Os) Accepting messages C3* Rule of Law Fa5) Who owns my body? I do! G1) How bodies change as we get older (link with science) CW resource pack 3a Tolerance Mutual	Creators NI*  Rule of Law  Os4) Fake News  (NI)  M2) Who am  I? P4) How can  I stay safe?  Rule of Law  Drugs-Keeping  Healthy-  Medicines  Drugs-Keeping	uncomfortab le online * C3) What makes a boy or a girl? CW resource pack I/3D Tolerance Mutual Respect Fa6) Are all
(inc Drugs, e-safety, SRE, Financia l capabilit	Mutual Respect Rule of Law Democracy CI How do we make a happy school? C2 Who lives in my	Mutual Respect Fr4) How do we stop bullying? Rule of Law Os2) Personal information (S1) FC) LII. that people make	nce Mutual Respect Fa 2) Do familie s always stay the same? H 20 - about	When should I say no? Os) Accepting messages C3* Rule of Law Fa5) Who owns my body? I do! G1) How bodies change as we get older (link with science) CW resource pack 3a Tolerance Mutual Respect Lesson 6:	Creators NI*  Rule of Law  Os4) Fake News  (NI)  M2) Who am  I? P4) How can  I stay safe?  Rule of Law  Drugs-Keeping  Healthy- Medicines  Drugs-Keeping  Safe-Medicines	uncomfortab le online * C3) What makes a boy or a girl? CW resource pack 1/3D Tolerance Mutual Respect Fa6) Are all families the same?
(inc Drugs, e-safety, SRE, Financia l capabilit	Mutual Respect Rule of Law Democracy  CI How do we make a happy school? C2 Who lives in my neighbourhoo	Mutual Respect Fr4) How do we stop bullying? Rule of Law Os 2) Personal information (S1) FC) LII. that people	nce Mutual Respect Fa 2) Do familie s always stay the same? H 20 -	When should I say no? Os) Accepting messages C3* Rule of Law Fa5) Who owns my body? I do! G1) How bodies change as we get older (link with science) CW resource pack 3a Tolerance Mutual Respect Lesson 6: Being anti-racist	Creators NI* Rule of Law Os4) Fake News (NI) M2) Who am I? P4) How can I stay safe? Rule of Law Drugs-Keeping Healthy- Medicines Drugs-Keeping Safe-Medicines and Household	uncomfortab le online * C3) What makes a boy or a girl? CW resource pack I/3D Tolerance Mutual Respect Fa6) Are all families the same? Tolerance
(inc Drugs, e-safety, SRE, Financia l capabilit	Mutual Respect Rule of Law Democracy  CI How do we make a happy school? C2 Who lives in my neighbourhoo d? Os 3	Mutual Respect Fr4) How do we stop bullying? Rule of Law Os 2) Personal information (S1) FC) LII. that people make different choices	nce Mutual Respect Fa 2) Do familie s always stay the same? H 20 - about change and	When should I say no? Os) Accepting messages C3* Rule of Law Fa5) Who owns my body? I do! G1) How bodies change as we get older (link with science) CW resource pack 3a Tolerance Mutual Respect Lesson 6: Being anti-racist in our actions	Creators NI* Rule of Law Os4) Fake News (NI) M2) Who am I? P4) How can I stay safe? Rule of Law Drugs-Keeping Healthy- Medicines Drugs-Keeping Safe-Medicines and Household Products	uncomfortab le online * C3) What makes a boy or a girl? CW resource pack I/3D Tolerance Mutual Respect Fa6) Are all families the same? Tolerance Mutual
(inc Drugs, e-safety, SRE, Financia l capabilit	Mutual Respect Rule of Law Democracy  CI How do we make a happy school? C2 Who lives in my neighbourhoo d? Os3 Online	Mutual Respect Fr4) How do we stop bullying? Rule of Law Os 2) Personal information (S1) FC) LII. that people make different choices about how	nce Mutual Respect Fa 2) Do familie s always stay the same? H 20 - about change and loss	When should I say no? Os) Accepting messages C3* Rule of Law Fa5) Who owns my body? I do! G1) How bodies change as we get older (link with science) CW resource pack 3a Tolerance Mutual Respect Lesson 6: Being anti-racist in our actions Inclusion,	Creators NI* Rule of Law Os4) Fake News (NI) M2) Who am I? P4) How can I stay safe? Rule of Law Drugs-Keeping Healthy- Medicines Drugs-Keeping Safe-Medicines and Household Products Tolerance	uncomfortab le online * C3) What makes a boy or a girl? CW resource pack I/3D Tolerance Mutual Respect Fa6) Are all families the same? Tolerance Mutual Respect
(inc Drugs, e-safety, SRE, Financia l capabilit	Mutual Respect Rule of Law Democracy  CI How do we make a happy school? C2 Who lives in my neighbourhoo d? Os 3 Online strangers	Mutual Respect Fr4) How do we stop bullying? Rule of Law Os 2) Personal information (SI) FC) LII. that people make different choices about how to save and	nce Mutual Respect Fa 2) Do familie s always stay the same? H 20 - about change and loss (includ	When should I say no? Os) Accepting messages C3* Rule of Law Fa5) Who owns my body? I do! GI) How bodies change as we get older (link with science) CW resource pack 3a Tolerance Mutual Respect Lesson 6: Being anti-racist in our actions Inclusion, belonging and	Creators NI* Rule of Law Os4) Fake News (NI) M2) Who am I? P4) How can I stay safe? Rule of Law Drugs-Keeping Healthy- Medicines Drugs-Keeping Safe-Medicines and Household Products Tolerance Mutual Respect	uncomfortab le online * C3) What makes a boy or a girl? CW resource pack 1/3D Tolerance Mutual Respect Fa6) Are all families the same? Tolerance Mutual Respect Lesson 8:
(inc Drugs, e-safety, SRE, Financia l capabilit	Mutual Respect Rule of Law Democracy  CI How do we make a happy school? C2 Who lives in my neighbourhoo d? Os 3 Online strangers	Mutual Respect Fr4) How do we stop bullying? Rule of Law Os 2) Personal information (SI) FC) LII. that people make different choices about how to save and spend	nce Mutual Respect Fa 2) Do familie s always stay the same? H 20 - about change and loss (includ ing	When should I say no? Os) Accepting messages C3* Rule of Law Fa5) Who owns my body? I do! G1) How bodies change as we get older (link with science) CW resource pack 3a Tolerance Mutual Respect Lesson 6: Being anti-racist in our actions Inclusion, belonging and addressing	Creators NI* Rule of Law Os4) Fake News (NI) M2) Who am I? P4) How can I stay safe? Rule of Law Drugs-Keeping Healthy- Medicines Drugs-Keeping Safe-Medicines and Household Products Tolerance Mutual Respect Lesson 7:	uncomfortab le online * C3) What makes a boy or a girl? CW resource pack 1/3D Tolerance Mutual Respect Fa6) Are all families the same? Tolerance Mutual Respect Lesson 8: Myth busting
(inc Drugs, e-safety, SRE, Financia l capabilit	Mutual Respect Rule of Law Democracy  CI How do we make a happy school? C2 Who lives in my neighbourhoo d? Os3 Online strangers (PI)	Mutual Respect Fr4) How do we stop bullying? Rule of Law Os 2) Personal information (SI) FC) LII. that people make different choices about how to save and spend money LI2.	nce Mutual Respect Fa 2) Do familie s always stay the same? H 20 - about change and loss (includ ing death):	When should I say no? Os) Accepting messages C3* Rule of Law Fa5) Who owns my body? I do! G1) How bodies change as we get older (link with science) CW resource pack 3a Tolerance Mutual Respect Lesson 6: Being anti-racist in our actions Inclusion, belonging and addressing extremism	Creators NI* Rule of Law Os4) Fake News (NI) M2) Who am I? P4) How can I stay safe? Rule of Law Drugs-Keeping Healthy- Medicines Drugs-Keeping Safe-Medicines and Household Products Tolerance Mutual Respect Lesson 7: Representation	uncomfortab le online * C3) What makes a boy or a girl? CW resource pack 1/3D Tolerance Mutual Respect Fa6) Are all families the same? Tolerance Mutual Respect Lesson 8:
(inc Drugs, e-safety, SRE, Financia l capabilit	Mutual Respect Rule of Law Democracy  CI How do we make a happy school? C2 Who lives in my neighbourhoo d? Os 3 Online strangers (PI)  Tolerance	Mutual Respect Fr4) How do we stop bullying? Rule of Law Os 2) Personal information (SI) FC) LII. that people make different choices about how to save and spend	nce Mutual Respect Fa 2) Do familie s always stay the same? H 20 - about change and loss (includ ing	When should I say no? Os) Accepting messages C3* Rule of Law Fa5) Who owns my body? I do! G1) How bodies change as we get older (link with science) CW resource pack 3a Tolerance Mutual Respect Lesson 6: Being anti-racist in our actions Inclusion, belonging and addressing	Creators NI* Rule of Law Os4) Fake News (NI) M2) Who am I? P4) How can I stay safe? Rule of Law Drugs-Keeping Healthy- Medicines Drugs-Keeping Safe-Medicines and Household Products Tolerance Mutual Respect Lesson 7:	uncomfortab le online * C3) What makes a boy or a girl? CW resource pack 1/3D Tolerance Mutual Respect Fa6) Are all families the same? Tolerance Mutual Respect Lesson 8: Myth busting

# Respect Lesson 1: Talking about race and racism Lesson 2: Defining anti- racism

Endpoints: -Pupils understand why we have school rules -Pupils can identify different communities and understand that they need to be treated with respect -Pupils can identify ways of giving consent and not giving consent

Pupils know what

anti-racist means

difference between needs and wants; that sometimes people may not always be able to have the things they want

Tolerance Mutual Respect Lesson 3: Redefining racism

### difference

# Endpoints:

can damage

devices

identif

feeling

associa

this: to

recognis

e what

helps

people

better

should

familie

s treat

each

do we

getting

Toleran

Mutual

Respect

Lesson

Unconsci

<u>ous bias</u>

Racism

Online

Tolerance and mutual respect Rule of Law

Safety-project Evolve - I can explain how it

stop

ill?

ce

5:

other?

P3) How

Fa 3)

How

to feel

ted

with

- Pupils understand that other people need permission before they can touch us -Pupils understand that computer viruses
- Pupils understand that certain parts of our bodies are private
- -Pupils understand that racism can be hurtful

#### Endpoints:

- -Pupils understand that everything that is put online is not true/inaccurate Pupils understand that everyone is different. Pupils can identify common dangers.
- -Pupils are aware of how to keep myself safe around household products and drugs.
- some groups are represented more than others

-Pupils know what to feel uncomfortable differences between boys and girls -Pupils can name external genitalia -Pupils understand different -Pupils understand

do if I see something online that makes me -Pupils can identify that all families are that some ideas about --Pupils understand that groups of people aren't accurate and the impact this might have makes others
feel if I do
not ask their
permission or
ignore their
answers before
sharing
something
about them
online.\*

Tolerance and mutual respect -Rule of Law Online Safety Project Evolve - I can explain why I have a right to say 'no' or 'I will have to ask someone'. I can explain who can help me if I feel under pressure to agree to something I am unsure about or don't want to do. \*

# Endpoints:

-Pupils understand that changes can cause positive /negative emotions -Pupils can identify different emotions -Pupils understand that people have responsibilities

-Pupils
understand
how illness
and
disease
can be
prevented
- Pupils understand what unconscious bias is and how to prevent themselves doing it